Sports for Kids Charity 4-Person Scramble July 11 2027

Etiquette

i) Please fix all ball marks and divots.
ii) Please follow all cart signs and avoid roped areas with carts.
iii) Appropriate golf attire must be worn by all tournament participants.
iv) Appropriate golfing etiquette must be demonstrated by all tournament participants.
v) Should there be a problem with a power cart or such issues as a bear or other dangerous situation, please call the Pro Shop at 705-264-8450.
vi) If you hear a horn because of possible lightning or heavy rain, golfers are to return to the clubhouse immediately.
vii) No more than 2 minutes shall be spent looking for a lost ball.
viii) This is a fun tournament so HAVE FUN!

TOURNAMENT RULES

i) Each team member hits his/her tee shot. Players may tee off in any order. The team then selects the ball from which each team member will hit his/her second shot. The ball that has been chosen by a team should be marked (using a tee, coin, etc.) before any team member hits a shot. Before hitting his/her next shot, each team member must place his/her ball within one club length of the marked location of the chosen ball, no closer to the hole. The team then selects the ball from which each team member will hit his/her third shot. This procedure continues until a ball is holed.
ii) The tee shot of each team member must be used at least TWICE during the 18 holes. Keep track using the scorecard.
iii) Males may tee off from either the WHITE or the BLUE markers.
Females may tee off from either the RED or the WHITE markers.
iv) The **score of NINE** is the maximum for each hole. Once a score of NINE is reached, the team is to proceed to the next hole immediately.
v) **Putting Details:** Players may putt in any order. This order can be changed at any time in the round. Team members who are not putting may observe the progress of a teammate's putt from any angle. Players may not hold a club, pin, foot, etc. in a position to indicate the suggested line of a putt while a teammate is in the progress of striking his/her putt. If a player is not successful in holing out a putt, he/she must mark his/her ball. If a player holes out his/her ball before another team member has attempted a putt, the score for the holed ball will stand. All bunkers are rake and place. Water hazards are marked with red stakes. Out of Bounds is marked with white stakes.

vi) Ground under repair is marked with white spray paint. You may get free relief within one club length/stance but no closer to the hole.
vii) Should a team member not show, the team is NOT allowed to play any extra shots for the missing team member(s).
viii) If there is lightning or if the horn is heard, golfers are to put their ball down and return to the clubhouse immediately.
ix) In all other situations, R.C.G.A. rules and local golf course rules must be followed throughout the tournament.

Hole-in-One sponsored by James Toyota: Rules on 8th Hole

i) The male players must tee off at the **blue marker** (165 yards) and the female players from the **red marker** (150 yards). This distance must be measured by the golf pro of the Hollinger and verified in writing to Sports for Kids Timmins.
ii) **MULLIGANS** - No mulligans, practice, or additional shots of any kind are allowed at any time on this hole.
iii) **AMATEUR GOLFERS ONLY** - Hole in one prize coverage is valid for amateur golfers only, unless declared prior to tournament and stated on contract issued by AHNO.
iv) **PRIZE CLAIM FOR A HOLE IN ONE** - If any eligible golfer successfully makes a hole in one, Sports for Kids will immediately go to www.hio.com and click on the "report a winner" button at the top of page or will call the AHNO claims department (800-822-2257) within 24 hrs. of the event date.
v) **Two adult spotters** are required at all times, one located at the tee off and one located at the hole.

Hole # 8 2027 Toyota Corolla Hatchback a minimum of one Official Witness is required. The witness must be in a location that allows him/her to see golfers on the teeing ground and the actual hole in the ground on the green. Their dual role will be to verify the claimant only took one shot from the correct tee marker / distance and see the golf ball go into the hole.

For all Hole in One events the player must call Louis Clausi at 705-406-2161 and remain at the hole as confirmation is required by the rest of your team as witnesses as it must be your first shot.

OTHER HOLE IN ONE EVENTS

a) Hole # 3 Hollinger REVO Polarized Performance Sunglasses- $1,000 credit to spend at Revo.com

b) Hole #13 Hollinger True Linkswear-$750 Online Shopping Credit to Purchase Performance Golf Footwear, Socks, Apparel and more

c) Hole #17 Hollinger James Toyota Shot Scope-X5 GPS Watch with Shot Tracking, Pro ZR Laser Rangefinder, and Game Analysis Consultation

B: **Games Closest to the Pin, Longest drive and Closest to Sports for Kids Signs**

1. Longest drive: requires the ball to finish in the fairway. The drive is determined by the straight-line distance from the tee box to the ball's final resting spot. Any ball coming to rest in the rough, hazards, or out-of-bounds does not qualify. If you drive past the proximity markers put your name on the pin and move the proximity marker to where their drive landed.

2. Closest to Pin or Sports for Kids Sign: The player whose tee shot finishes closest to the hole on the putting green or Sports for Kids Sign on the fairway. If closer than the pin put your name on the template, and move to where you landed.

Longest Drive Rules

Women: Longest Drive: Hole #4.
Men: Longest Drive: Hole #10.

i) The longest drive for both men and women on the designated holes will be measured.
ii) Players are to move the longest drive marker if they have the longest drive and affix it.
iii) Only drives in the fairway will count for longest drive. There will be a prize for each longest drive.

Closest to the Pin Rules

Men: Closest to the Pin: Hole #7.
Women: Closest to the Pin: Hole #13

i) The closest to the pin for both men and women on the designated holes will be measured.
ii) Players are to move the closest to the pin marker if they have the closest to the pin and affix it.
iii) The drive must be on the green to count as closest to the pin. There will be a prize for each closest to the pin.

Closest to the Sports for Kids Timmins Sign

Men: Closest to the Sports for Kids Timmins Sign: #7
Women: Closest to the Sports for Kids Timmins Sign: #18

i) The closest to the Sports for Kids Timmins sign on the designated holes will be measured.
ii) Players are to move the closest to the sign marker if they have the closest to the sign and affix it.
iii) There will be a prize for each closest to the sign.

Tie-Breaking Procedures

i) In the event of a tie for the overall tournament championship, the teams who are tied will move to Hole #1 for a playoff.
ii) Each team will play the hole as per the regular scramble format used throughout the tournament.
iii) If the teams are still tied at the completion of Hole #1, then the procedure outlined above will be followed on Hole # 2, etc. until a winning team has been decided.

****Hole #6 – Move blue and white markers to the top of the hill.**

Sports for Kids Timmins Board